

# DHC-2 MkIII Turbo Beaver



The Beaver was designed and built by De Havilland Canada to meet the needs for a short takeoff and landing aircraft. The specifications required it to be able to carry heavy payloads into bush country. It also needed to be able to operate on water or land. The Beaver has exceptional short take off and landing capability (STOL) performance, all-metal construction and accommodates many features sought by the operators of bush planes. It is able to be equipped with floats, landing gear with regular tires, tundra tires and skis. De Havilland had literally created the ½ ton pick up truck of the skies! De Havilland had great success with exports sales to many countries including the United States buying a total of 970 units. Between 1947 and 1967 over 1600 Beavers were built. In the later stages of production De Havilland Canada developed the Mk.III Turbo Beaver. Many design changes were incorporated into the fuselage to allow for the Pratt & Whitney Canada PT6 turbo prop engine to be fitted. This also included a new larger vertical stabilizer for better stability. These design features gave the aircraft an overall performance increase and even more payload capacity. There were 60 Mk.III airframes that were built before production ceased in 1967. Today many Beaver can still be found performing the same role they were designed to do back in 1947.

The markings included in this kit represent airframe 1682TB50, originally registered as CF-OEW then changed in to C-FOEW in late 1979. It was delivered to the Province of Ontario, Department of Lands and Forests in June of 1968. It is still operated by the Province of Ontario, Ministry of Natural Resources on a regular bases and has spent it's entire service life in Sault Ste. Marie, Ontario area.

## DHC-2 Mk.III Turbo Beaver

Length	30' 3"
Wingspan	48'
Power	Pratt & Whitney Canada PT6 turbo prop
Performance	Cruising speed 151mph
Numbers built	60

# DHC-2 Mk.III Turbo Beaver

Featuring Livery of the  
Province of Ontario,  
Department of Lands and Forests



## Wooden Semi Scale Model Kit

Easy build sandwich construction

**No special tools required**

**PAINT NOT INCLUDED**

1:66 Scale


FOR AGES 10 AND UP  
**SKILL LEVEL 2**  
Contains One Model Kit




**KIT-6068**

## Building tips:

All parts will be a tight fit. If you find a part is too tight give it a bit of a sanding with 220 grit sandpaper. **DO NOT FORCE PARTS.** A hobby knife is suggested to cut the pieces from the part tree but most parts will break free easily. We recommend removing the burnt edge left by the laser with 220 grit sandpaper. This makes it easier for painting also it makes for a better appearance, especially if you are going to leave the model in its natural wood state. Although the model is designed to be assembled without glue, we do suggest gluing your model together. Note indicated parts that are not to be glued. Any black substance that gets on your hands is non toxic and can be removed with soap and water

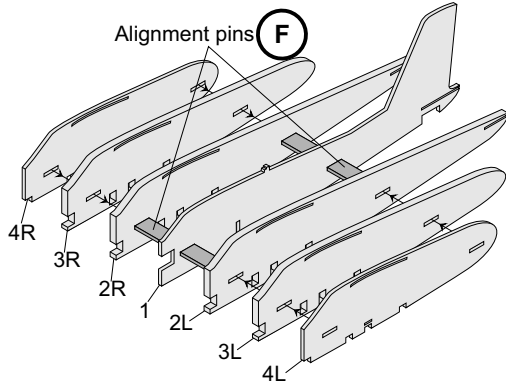
 Indicates do not glue part or assembly

 Indicates part is a friction fit in order to hold in place

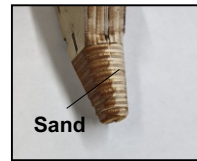
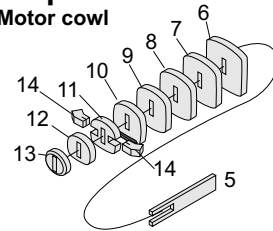
## Recommended Tools:

Hobby Knife, Scissors, White Glue, 220 grit sandpaper

### Step 1 Fuselage

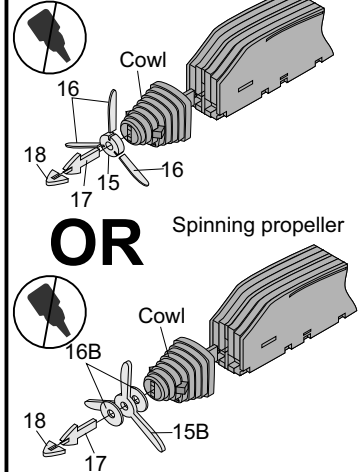


### Step 2 Motor cowl

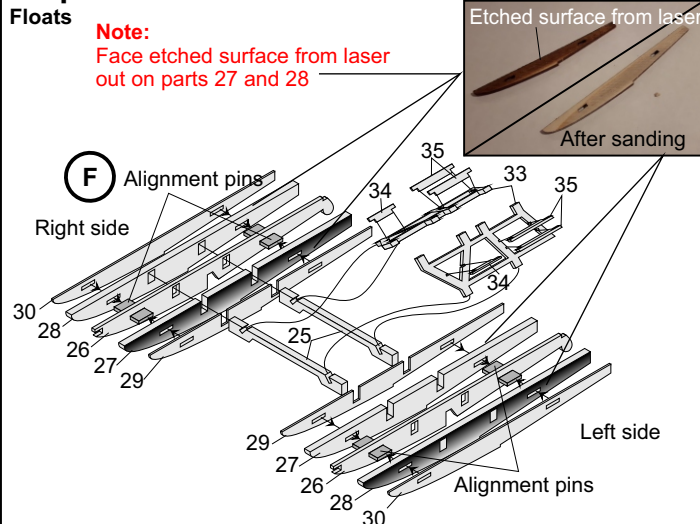


After cowl is complete, use the burn marking as a guide and sand smooth so that there is a prominent taper in the cowl.

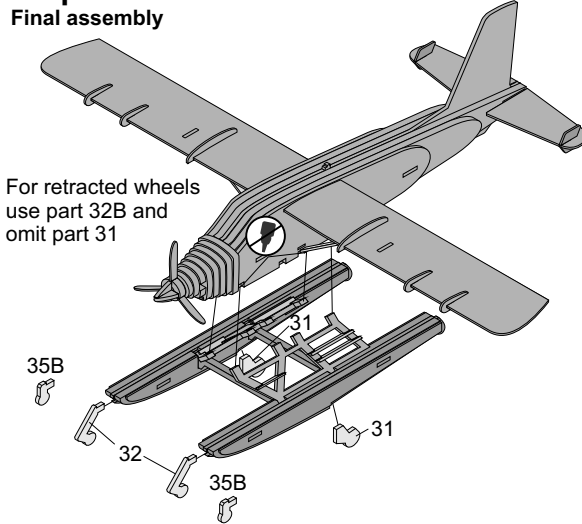
### Step 3 propeller



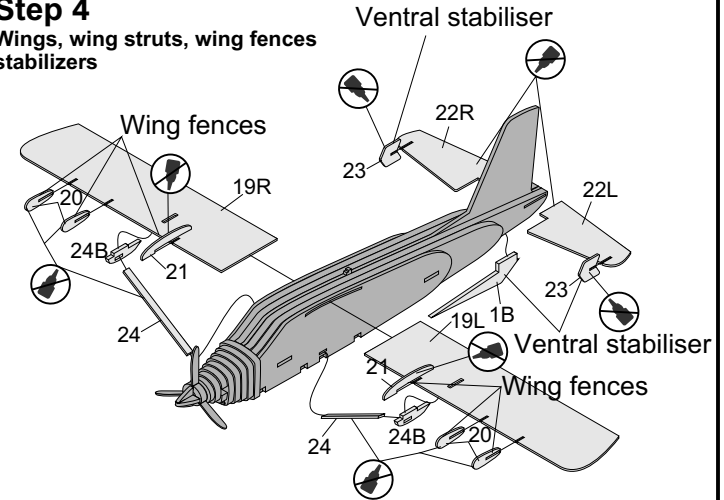
### Step 5 Floats



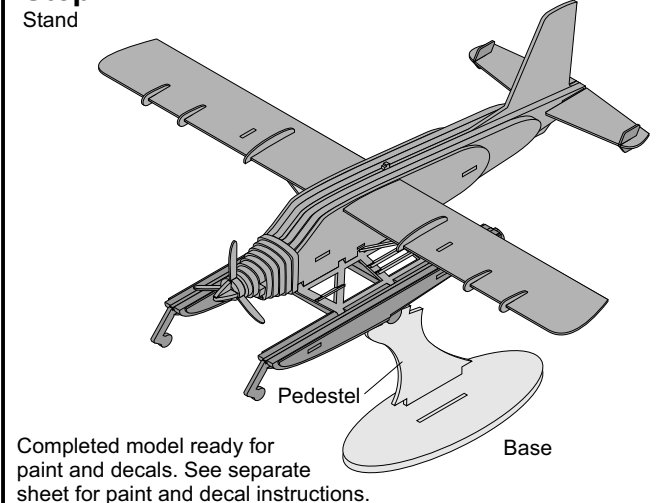
### Step 6 Final assembly



### Step 4 Wings, wing struts, wing fences stabilizers



### Step 7 Stand



Completed model ready for paint and decals. See separate sheet for paint and decal instructions.

# Applying decals

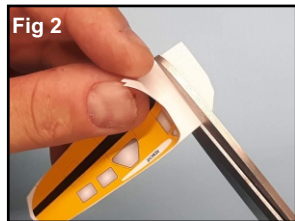
## Tools needed to apply decals

Scissors, Utility knife

Make sure your hands are clean before applying decals. Avoid contact with the adhesive as this can cause the decal to lose some of its adhesion. Decals will adhere better to a smooth clean surface so we do recommend painting your model for best results.



**Fig 1**  
Cut out each decal as close to the edge as possible. Only cut out decals as needed.



**Fig 2**  
For the large decals, remove about a 1/4" of the backing and cut off with scissors.



**Fig 3**  
Place the exposed section on the surface making sure that your decal is properly aligned on the part.



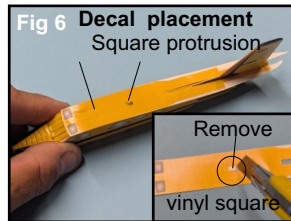
**Fig 4**  
Slowly remove the backing by cutting in stages to make sure the decal is staying aligned on the surface.

### Note:

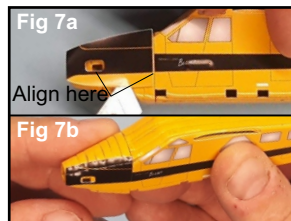
Paint fuselage and all flight surfaces yellow before applying decals. See other side of page



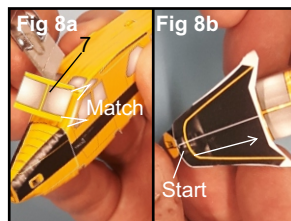
**Fig 5**  
For small decals you may use a utility knife to remove them from the backing and place in position.



**Fig 6** Decal placement  
Square protrusion  
Remove vinyl square  
Cut around decal then remove vinyl square. Peel backing off just past the square hole. Place decal over square protrusion to align the decal. Work from the front peeling off the remaining backing



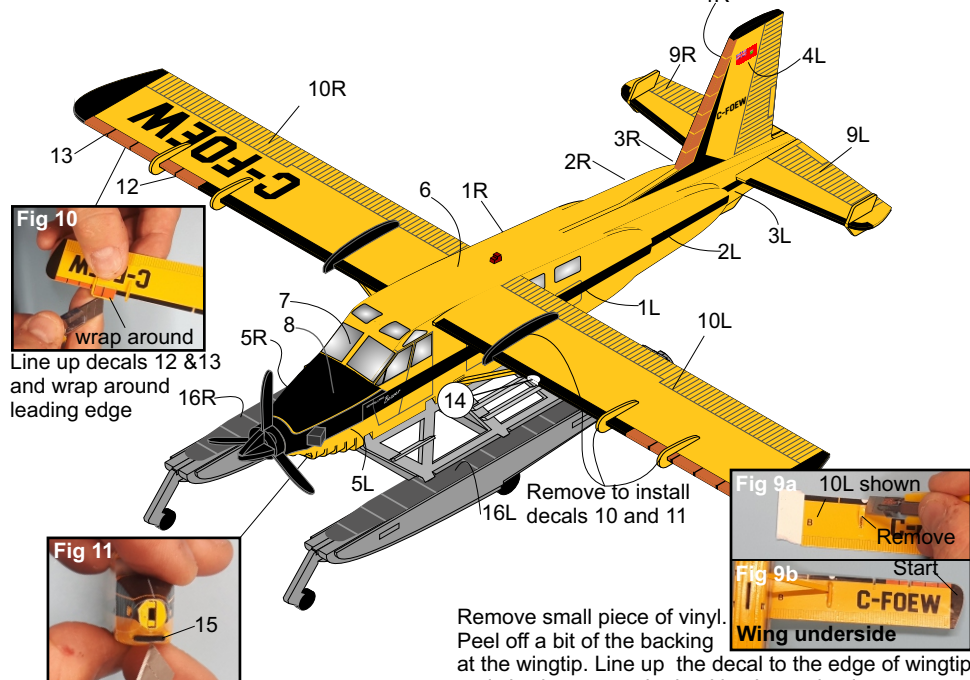
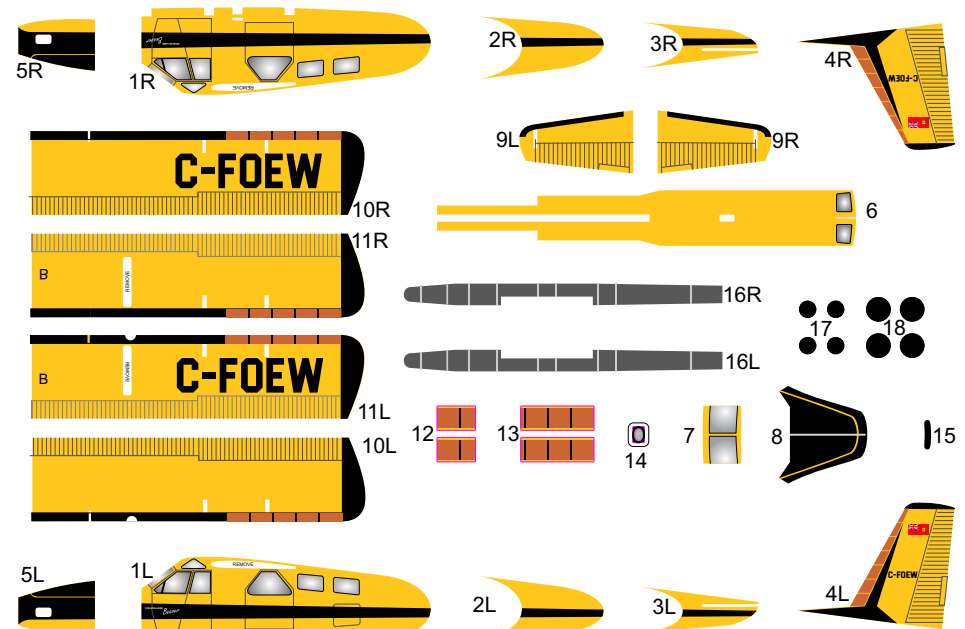
**Fig 7a**  
Align here  
**Fig 7b**  
Peel back a small section of decal. Align exposed edge with lines on decal 1. Peel backing off while gently rolling the decal around the side of the cowl. Repeat for the other side.



**Fig 8a** Match  
**Fig 8b** Start  
Decal 7 should be centered and match the side windows. Start decal 8 at the front and work to the back. Wrap around cowl.

Decals should be placed into position in numerical order. You will need to remove the wings and struts, rear ventral stabilisers, floats struts, Propeller and wing fences to apply some of the decals.

### Take your time.



**Fig 9a** 10L shown  
Remove  
**Fig 9b** Start  
Wing underside  
Remove small piece of vinyl. Peel off a bit of the backing at the wingtip. Line up the decal to the edge of wingtip and slowly remove the backing by cutting in stages to make sure the decal is staying aligned on the surface.

# DHC-2 Mk.III Turbo Beaver C-FOEW

## Suggested colours by Tamiya Model Paints

### 1 Yellow X8

Entire fuselage including:  
Wings surfaces  
Wing struts  
Outer wing fences  
Ventral fins

### 2 Black X1

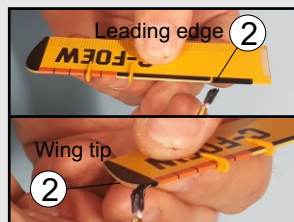
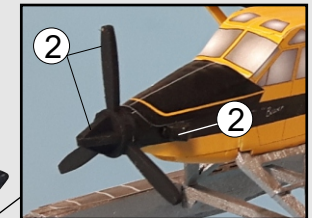
Wingtips  
Leading edge of wings  
Tip of vertical stabilizer  
Propeller and spinner  
Exhaust tips  
Float wheels

### 3 Aluminum XF16

Floats and Float struts  
Front retractable wheels

## Note:

Model should be painted Yellow before adding decals.



Touching up leading edge and wing tip with black