

P51D Mustang



The Mustang MK IV came into existence as a response from the British Air Ministry for a fighter that was able to escort bombers deep into Germany. Designed by North American Aviation, the first Mustangs were powered by the Allison V-1710 engine which proved underpowered but made for a great ground attack aircraft. Once paired up with the Packard built Rolls Royce Merlin V-1650-7 engine, the aircraft demonstrated outstanding performance in air superiority. Hermann Göring, commander of the German Luftwaffe during the war, was quoted as saying, "When I saw Mustangs over Berlin, I knew the jig was up". North American Aviation would build over 15,000 units of all versions making it one of the most numerous Allied fighters ever built.

Decals included in the kit are the markings of Bud Anderson's "Old Crow." Anderson flew two tours of combat against the Luftwaffe in Europe while with the 363d Fighter Squadron of the 357th Fighter Group, based at RAF Leiston, England, and was the group's third leading ace with 16+1/4 aerial victories.

P51D Mustang Specifications

Length	32' 3"
Wingspan	37"
Power	Packard built V-1650-7
Performance	437mph

P-51D

Mustang

Featuring
markings of WWII ace Bud Anderson



Wooden Semi Scale Model Kit

Easy build sandwich construction

No special tools required

PAINT NOT INCLUDED

FOR AGES 8 AND UP
SKILL LEVEL 2
Contains One Model Kit

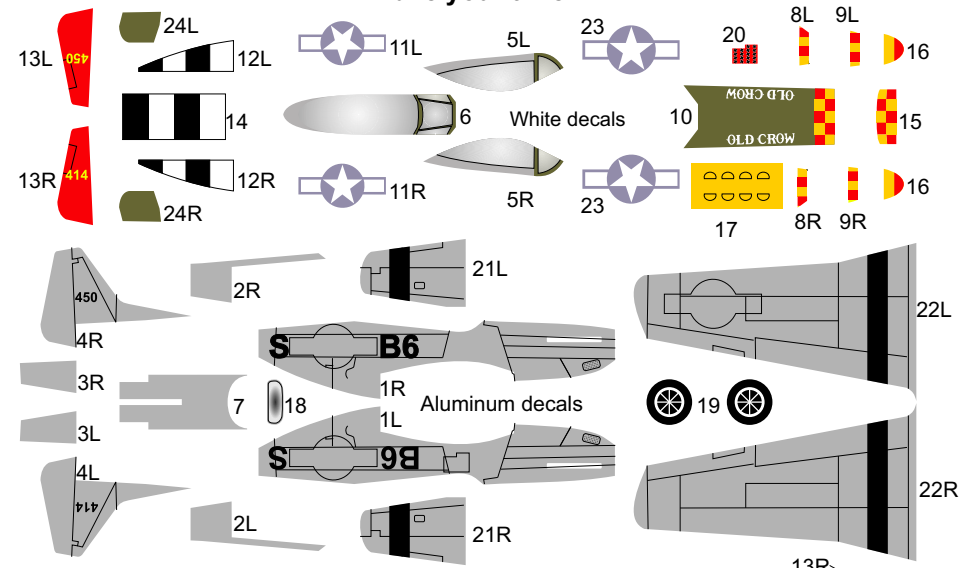
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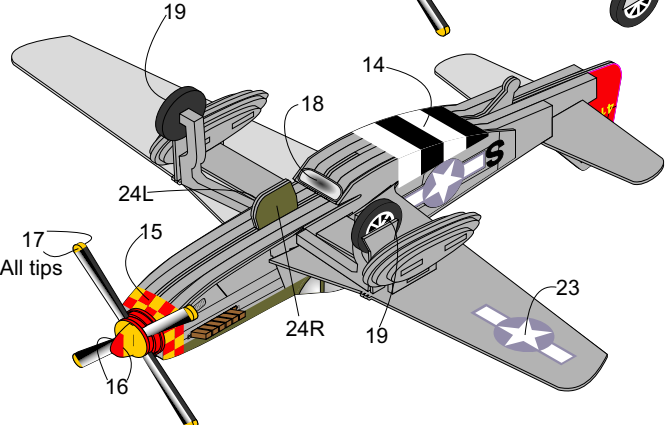
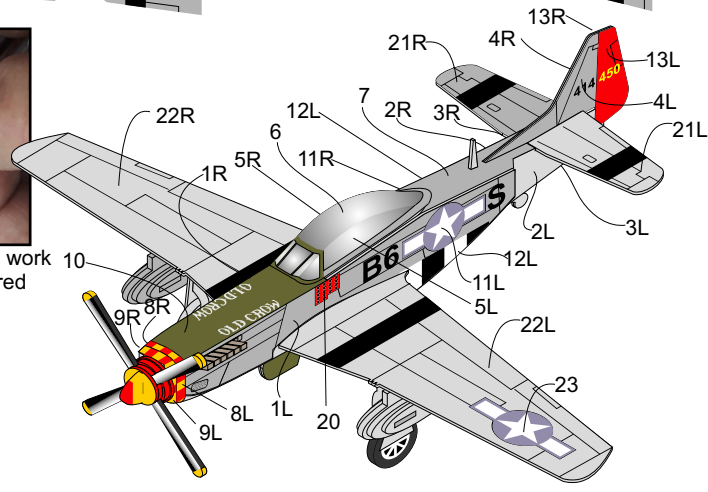
KIT-6019

Decals should be placed into position in numerical order. There will be some white decals applied over top of the aluminum decals. You will need to remove the main and tail wings, propeller assembly, exhaust, landing gear and drop tanks to apply some of the decals.

Take your time.



Start decal 10 at the front and work back making sure it is centred



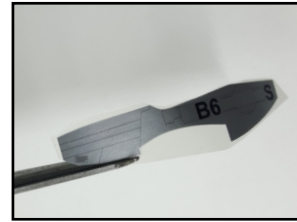
Applying decals

Tools needed to apply decals

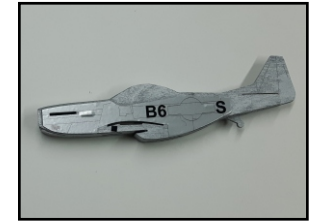
- Scissors
- Utility knife

Make sure your hands are clean before applying decals. Avoid contact with the adhesive as this can cause the decal to lose some of its adhesion. Decals will adhere better to a smooth clean surface so we do recommend painting your model for best results.

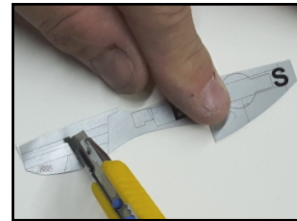
Note:
Paint entire aircraft gloss aluminum before applying decals. See other side of page



Cut out each decal as close to the edge as possible. Only cut out decals as needed.



Slowly remove the backing by cutting in stages to make sure the decal is staying aligned on the surface.



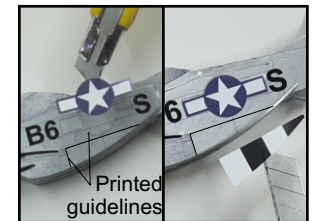
Remove any vinyl that may be covering slots with a utility knife



For small decals you may use a utility knife to remove them from the backing and place in position.



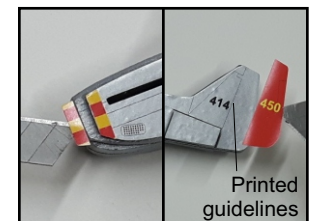
For the large decals, remove about a 1/4" of the backing and cut off with scissors.



Applying white sheet decals over the aluminum decals. Use the printed lines to position.



Place the exposed section on the surface making sure that your decal is properly aligned on the part. Cut backing off in stages.



Nose and tail decals placement

Colour Scheme of P51D Mustang "OLD CROW"

Suggested colours by Tamiya Model Paints

- 1 Aluminum XF16**
All upper and lower surfaces
Radio antenna
Landing gear doors
Landing gear
Drop tanks
- 2 Black XF1**
Wheels
Tail wheel
Propeller blades
- 3 Yellow X8**
Propeller hub and tips
- 4 Brown XF10**
Exhaust
- 5 Olive Drab XF58**
Inside of landing gear doors
- 6 Red X7**
Tip of propeller hub
Main part of hub
Edge of rudder

Note:

Model should be painted aluminum before adding decals.

